

PARISH OF STEEPLE MORDEN

Notice of Parish Council Meeting

I hereby give notice that Steeple Morden Parish Council will meet at Steeple Morden Pavilion on Monday 13th March 2023 at 7.00pm

All members of the Council are hereby summoned to attend for the purpose of considering and resolving upon the business to be transacted at the Meeting as set out hereunder.

To members of the Public:

You are invited to attend a meeting of Steeple Morden Parish Council on 13th March 2023 at 7.00 pm for the purpose of transacting the following business.

Sally Walmesley, Clerk
07/03/2023

BUSINESS TO BE TRANSACTED

- 1 Apologies for absence, declarations under the code of conduct and requests for dispensations**
- 2 County and District Councillors' reports**
- 3 Comments and observations from parishioners and members of the public**
- 4 To approve the minutes of**
 - 4.1 The Parish Council Meeting held on the 13th February 2023
 - 4.2 The Parish Council Planning Meeting held on the 22nd February 2023
 - 4.3 The Parish Council Extraordinary Meeting held on the 27th February 2023
- 5 Matters arising and carried forward from last meetings**
- 6 Finances**
 - 6.1 To receive the financial statement and to approve the payment of bills
 - 6.2 Appointment of Internal Auditor 2022/23
- 7 Recreation Ground/Conservation Area**
 - 7.1 Recreation Ground Checks
 - 7.2 Update on EV Charger installation
- 8 Parish Council Projects 2021/22**
 - 8.1 Car Park
 - 8.2 Pavilion/Reading Room Decoration
 - 8.3 Reading Room Shed Lighting
- 9 20s Plenty Initiative**
- 10 Proposal for Solar Panels on Village Hall**
- 11 Planning/Tree work Applications**
 - 11.1 Planning Ref 23/00774/FUL
Land at Megs Farm, Brook End – Change of use of land for the siting of a mobile home
 - 11.2 Conservation Area Assessment Update
- 12 Annual Parish Meeting 2023**
- 13 To consider correspondence received including;**

14 Councillors' items for information and requiring the urgent attention of the Clerk

15 Date of next meeting – (TBC) due to Easter Bank Holiday